



# SHORTCUTS CHEAT-SHEET

Based on the custom shortcuts recommended in the course

- Undo - **Z**
- Play / Pause - **Ctrl+Spacebar**
- Next / Previous frame - **Left / Right**
- Render preview - **Ctrl+Enter**
- Play preview - **F11**
- Open pie menu - **Q**
- Front view - **Ctrl+1**
- Back view - **Ctrl+2**
- Left view - **Ctrl+3**
- Right view - **Ctrl+4**
- Top view - **Ctrl+5**
- Bottom view - **Ctrl+6**
- Perspective / Orthographic view - **Ctrl+7**
- Quad views - **Spacebar**
- View all - **A**
- Focus on object / keyframe range - **F**
- Set frame range - **P**
- Insert keyframes in 3D view - **S**
- Insert keyframes in graph editor / dope sheet - **I**
- Change handle type - **Right click on handle**
- Change curve type - **Ctrl+Right click on handle**
- Move object - **W**
- Rotate object - **E**
- Scale object - **R**
- Add - **Shift A**
- Render frame - **F12**
- Snap back from render view - **Esc**

